

```
1  window.GAMEAPP.GameOver.prototype = {
2      create: function() {
3          / . . .
4          //Create Twitter button as invisible, show during win condition to
           post highscore
5          this.twitterButton = this.game.add.button(
6              this.game.world.centerX,
7              Game.h-50,
8              'twitter',
9              this.twitter,
10             this);
11         this.twitterButton.anchor.set(0.5);
12         this.twitterButton.visible = true;
13         this.twitterButton.fixedToCamera = true;
14         // . . .
15     },
16
17     twitter: function() {
18         //Popup twitter window to post highscore
19         var game_url = 'http://makingbrowsergames.com/starterkits/';
20         var twitter_name = 'PBMCube';
21         var tags = [''];
22
23         //refer to: https://dev.twitter.com/web/tweet-button
24         window.open('
           http://twitter.com/share?text=Relax+when+creating+fun+game+with+Phaser
           +starterkits.+at&via='+twitter_name+'&url='+game_url+'&hashtags='+
           tags.join(', '), '_blank');
25     },
26
27     /**
28     * @brief Optional GameOver Tweet
29     * refer to: https://dev.twitter.com/web/tweet-button
30
31     //Popup twitter window to post highscore
32     twitter: function() {
33
34         window.open('http://twitter.com/share?text=My+best+score+is'+this.hig
           hestScore+'+playing+<Insert Game Mechanics
           Here>.+See+if+you+can+beat+it.+at&via=<Insert Your Twitter
           HERE>&url=<Insert Your Website here>&hashtags=<Insert Game Mechanics
           Here>,BESTGAMEEVER', '_blank');
35     },
36     */
37     // . . . .
38 };
39
```