## Comparing Human emotions to Fun Factors

16 Human Motivations:	Acceptance	Curiosity	Family	Honor	Idealism	Independence	Order	Physical Activity	Power	Romance	Saving	Social Contact	Status	Tranquility	Vengeance
\ 42 Fun Factors															
Achieving a Sense of Completion						x	х		х					х	
Being a Hero				Х	х	х			Х	х		х	Х		Х
Being a rebel						Х			Х	Х		Х	Х		х
Being A Villain						Х			Х						Х
Being a Wise Old Man	Х			Х		Х			Х				Х		
Being Scared								Х							
Being Silly	Х													х	
Being the Center of Attention									х	х			х		
Being the ruler				х			Х		Х	х			Х		
Collecting							Х		Х		х		Х		
Competition								х	Х				Х		х
Creating Order Out of Chaos							х							х	
Customizing Virtual worlds						х						х	х		
Enlightenment		х				Х								х	
Exacting Justice and Revenge									х	х					x
Exchanging Gifts	Х			х						х					
Excitement								х							
Experiencing Beauty and Culture							x			x				x	
Experiencing the Freakish or Bizarre		x													
Exploring a World		Х				Х									
Finding Unexpected Treasure									х		х		х		

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Gaining Recognition for Achievements	х											х	х		
Gathering Knowledge		Х										Х	Х		
Imagining a Connection with the Past		х					х								
Improving One's Health								х							
Improving Society				х	х								х		
Laughing								х						х	
Listening to a Story		х										Х			
Mastering a Skill						Х		х	Х						
Mystery		х								х					
Noting Insider References	х											Х			
Nurturing			х	х		Х				х			х		
Organizing Groups of People			x				х			x		х	х		
Predicting the Future															
Pretending to Live in a magical Place		х			х					х				х	
Psychoanalyzing		х													
Recognizing Patterns		Х					Х								
Relaxing														Х	
Romance				Х						Х					
Strengthening a Family Relationship			х	х								х			
Telling Stories									X				Х		
Triumph Over Conflict									Х						Х